

John Richard Sanchez
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CG Artist // Shot List

3D Generalist Reel

Andy Awards 2008 – Modeling, Texturing and Particle Animation of Andy Award
3D done in [Softimage](#), Comped in After Effects

AC/DC Fuse Animation – Modeling, Lighting, Particles, Texturing and Animation
3D done in [Softimage](#), Comped in After Effects

Oil of Olay Test Spot – Water Ribbon FX, Texturing, Lighting and Compositing
Water Ribbon Created in Real Flow 4, Texturing and Lighting in [Softimage](#), Comped in After Effects

Zip Lock Bag Commercial – Modeling, Lighting, Texturing and Animation
3D done in [Softimage](#), Comped in After Effects

Aquacurrent Science Test Spot – Water Stream FX, Texturing, Lighting and Compositing
Water Stream in Real Flow 4, Texturing and Lighting in [Softimage](#), Comped in After Effects

Head and Shoulder Test Spot, Model, Texturing, Lighting and Rendering,
3D done in [Softimage](#), Rendering with Mental Ray

Plavix On Air Spot – Modeling, Animation, Texturing, Lighting
3D done in [Softimage](#), Comped in After Effects

Michael Jackson “This is it” Commercial – Modeling, Animation, Texturing, Lighting
3D done in [Softimage](#), Comped in After Effects

Environment PSA, Earth Model, Lighting, Rendering, and Animation, CG Smoke
3D and smoke particles done in [Softimage](#) Rendering with Mental Ray

Michael Jackson “This is it” Commercial – Modeling, Animation, Texturing, Lighting
3D done in [Softimage](#), Comped in After Effects

Sesame Street Animations-Character Rigging, Modeling, Animation, Texturing,
3D done in [Softimage](#), Comped in After Effects

AC/DC Product Animation – Modeling, Lighting, Texturing and Animation
3D done in [Softimage](#), Comped in After Effects

The Boxer Rig-Modeling, Rigging, Animation, Lighting, Rendering, Compositing, Editing
Modeling, Rigging and 3D done in [Maya](#),

The Face Rig and Bob Rig-Modeling, Lighting, Toon Shading, Rendering, Animation, Rigging

Napoleon in House Oscar Reel – Forest Gump Animation
3D done in [Softimage](#), Rendering with Mental Ray

[HD] MTV Upfront 2006-Lighting, Rendering, Animation, Rigging
3D done in [Maya](#) Rendering with Mental Ray